

Individual Skill Sets

Level III Skills • CPT Team Entry Point • ENGINEERING TEAM

1. Lead a squad-sized engineering team
2. Design structures to fit needs made from available materials
3. Advanced Metalworking skills
4. Basic Chemistry skills
5. Operate earthmoving heavy equipment
6. Reload ammunition given appropriate equipment and materials
7. Perform basic maintenance/upgrade/repair activities on small arms
8. Design defenses for fixed strongpoints
9. Design ballistic defenses using available materials for individuals and vehicles
10. Design systems for field sanitation
11. Repair sanitation systems
12. Design systems for water purification
13. Repair water purification systems
14. Design power generation and distribution systems
15. Repair power generation and distribution systems
16. Design semi-permanent bridging structures for infantry or vehicle use using available materials
17. Supervise construction of larger permanent or semi-permanent structures or complexes
18. Maintain up-to-date geographic information for expected operational areas
19. Design area-denial & movement-denial systems for designated areas
20. Consult effectively with other CPT Team specialties.